

VRSpace.org - Bug #139

bjs5: when looking down or sitting, avatar does not standup again

06/22/2022 02:07 PM - Vander Dias

Status:	Closed	Start date:	06/22/2022
Priority:	Normal	Due date:	
Assignee:	Vander Dias	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
<b>Description</b> When looking down or sitting, avatar does not standup again.  Fixed on branch "task125", commenting a few lines on rise().  Note: not sure if this change has any collateral effects, although I did not notice any.			
<b>Related issues:</b> Related to Bug #140: avatar jumping/standing up broken			
		Closed	06/24/2022

History

- #1 - 06/22/2022 02:08 PM - Vander Dias
- Assignee set to Vander Dias
- #2 - 06/25/2022 12:09 PM - Josip Almasi
- Related to Bug #140: avatar jumping/standing up broken added
- #3 - 06/28/2022 01:35 AM - Vander Dias
- Status changed from New to Resolved
- Solved by <https://redmine.vrspace.org/issues/140>
- #4 - 06/28/2022 05:37 PM - Josip Almasi
- Status changed from Resolved to Closed