

VRSpace.org - Feature #172

3rd person camera

11/20/2023 12:04 PM - Josip Almasi

Status:	Closed	Start date:	11/20/2023
Priority:	Normal	Due date:	
Assignee:	Josip Almasi	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
This definitely makes sense on PC, on mobiles maybe, in VR hardly. But user should be able to switch between 1st person view and 3rd person view. In 3rd person view, clicking around would guide the avatar - that may be another issue.			

History

#1 - 11/20/2023 12:55 PM - Josip Almasi

- Status changed from *New* to *In Progress*

- Assignee set to *Josip Almasi*

#2 - 12/11/2023 12:25 PM - Josip Almasi

- Status changed from *In Progress* to *Resolved*

Done and merged, available in cave world.

Works even in XR, but XR camera rotation can't be controlled.

#3 - 01/03/2024 06:33 PM - Josip Almasi

- Status changed from *Resolved* to *Closed*