

VRSpace.org - Feature #48

break up dependencies

03/29/2021 02:40 PM - Josip Almasi

Status:	Closed	Start date:	03/29/2021
Priority:	Normal	Due date:	
Assignee:		% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
Everything depends on VRSPACEUI, that preloads all geometry. LoadProgressIndicator should be replaceable. Portal geometry is only used by avatar-selection.js, should not be mandatory preloaded.			

History

#1 - 03/30/2021 01:02 PM - Josip Almasi

- Status changed from New to In Progress

#2 - 03/30/2021 01:16 PM - Josip Almasi

- Status changed from In Progress to Closed

Refactored: progress indicator is now factory, world creates default one unless onProgress event handler is defined.