

## VRSpace.org - Feature #94

### world editor: XR camera

12/24/2021 03:33 PM - Josip Almasi

<b>Status:</b>	Closed	<b>Start date:</b>	12/24/2021
<b>Priority:</b>	Normal	<b>Due date:</b>	
<b>Assignee:</b>	Josip Almasi	<b>% Done:</b>	0%
<b>Category:</b>		<b>Estimated time:</b>	0.00 hour
<b>Target version:</b>		<b>Spent time:</b>	0.00 hour
<b>Description</b>			
listen to active camera changes, bind HUD active camera			
<b>Related issues:</b>			
Precedes Feature #96: HUD component		<b>Closed</b>	<b>12/27/2021 12/27/2021</b>

### History

#### #1 - 12/28/2021 11:11 AM - Josip Almasi

- Precedes Feature #96: HUD component added

#### #2 - 12/29/2021 01:51 PM - Josip Almasi

this is likely solved with the introduction of HUD - test

#### #3 - 12/30/2021 06:32 PM - Josip Almasi

- Status changed from New to Resolved

- Assignee set to Josip Almasi

#### #4 - 01/21/2022 11:38 AM - Josip Almasi

- Status changed from Resolved to Closed