

VRSpace.org - Feature #96

HUD component

12/28/2021 11:10 AM - Josip Almasi

Status:	Closed	Start date:	12/27/2021
Priority:	Normal	Due date:	12/27/2021
Assignee:	Josip Almasi	% Done:	0%
Category:		Estimated time:	0.00 hour
Target version:		Spent time:	0.00 hour
Description			
It's been implemented already for world editor, floor editor, event recorder... make a common component easy to reuse and extend			
Related issues:			
Follows Feature #94: world editor: XR camera		Closed	12/24/2021

History

#1 - 12/28/2021 11:11 AM - Josip Almasi

- Due date set to 12/27/2021
- Start date changed from 12/28/2021 to 12/27/2021
- Follows Feature #94: world editor: XR camera added

#2 - 12/28/2021 11:22 AM - Josip Almasi

- Status changed from New to In Progress
- Assignee set to Josip Almasi

#3 - 12/28/2021 05:48 PM - Josip Almasi

- Status changed from In Progress to Resolved

new component in hud.js, refactored others to use it

#4 - 01/21/2022 11:38 AM - Josip Almasi

- Status changed from Resolved to Closed